Cube Slice Angle Problem

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My Solution

My approach uses vectors and the dot product to obtain the angle between them. Run a vector **u** from the point M to the point N and a vector **v** from M to L. Locate the origin of the three dimensional coordinate system at M with **u** lying in the xz-plane and **v** lying in the yzplane as shown in the figure at right. L, M, and N being midpoints means that L and N are the same distance from each of their corresponding coordinate axes so that the vectors take the form

$$u = i + k$$
$$v = j - k$$

Then the dot product yields

so

and

 $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \angle LMN$ $0 + 0 - 1 = \sqrt{2} \sqrt{2} \cos \angle LMN$ $\cos \angle LMN = -1/2$ \angle LMN = 120° (Answer C)

UKMT Solutions

Solution 1. Let the side of the cube be of length 2. Then

$$LM = MN = \sqrt{1^2 + 1^2} = \sqrt{2}$$
 and $LM = \sqrt{1^2 + 1^2 + 1^2} = \sqrt{6}$

So LMN is an isosceles triangle with sides $\sqrt{2}$, $\sqrt{2}$, $\sqrt{6}$. Thus

$$\cos \angle NLM = \frac{\sqrt{6}/2}{\sqrt{2}} = \frac{\sqrt{3}}{2}$$

Hence $\angle NLM = 30^\circ = \angle MNL$. So $\angle LMN = 120^\circ$.

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E 150°

Solution 2. Alternatively, it may be shown that L, M and N, together with the midpoints of three other edges of the cube, are the vertices of a regular hexagon. So $\angle LMN$ may be shown to be 120°.